

| Drybrook School Curriculum Planning | | | | | |
|-------------------------------------|---|--------------|--------------|--|--|
| EYFS | Term 1 and 2 | Term 3 and 4 | Term 5 and 6 | | |
| Willow | Use Ipads No interactive screen Desktop computer in class which children can explore Children can access app games on the ipad I can mark make using ipad/tablets or computer | | | | |
| Holly Enrichment | | | | | |
| ideas | | | | | |

| KS1 | Term 1 and 2 | Term 3 and 4 | Term 5 and 6 |
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| Year 1 | Computing systems and networks - Technology | Programming A - Moving a robot | Creating media - Digital writing |
| | around us | | |
| | | Data and information - Grouping data | Programming B - Introduction to animation |
| | Creating media - digital painting | | |
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| Year 2 | Computing systems and networks - IT around us | Programming A - Robot algorithms | Creating media - Making music |
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| | Creating media - digital photography | Data and information - Pictograms | Programming B - An introduction to quizzes |
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| Enrichment | Science museums | | |
| ideas | We the curious in Bristol | | |

| KS2 | Term 1 and 2 | Term 3 and 4 | Term 5 and 6 |
|------------|--|---|--------------------------------------|
| Year 3 | Computing systems and networks - Connecting computers | Programming A - Sequence in music | Creating media - Desktop publishing |
| | Creating media - Animation | Data and information - Branching databases | Programming B - Events and actions |
| Year 4 | Computing systems and networks - The internet | Programming A - Repetition in shapes | Creating media - Photo editing |
| | Creating media - Audio editing | Data and information - Data logging | Programming B - Repetition in games |
| Enrichment | Science museums | <u> </u> | <u> </u> |
| ideas | We the curious in Bristol | | |
| Year 5 | Computing systems and networks - Sharing information | Programming A - Selection in physical computing | Creating media - Vector drawing |
| | Creating media - Video editing | Data and information - Flat-file databases | Programming B - Selection in quizzes |
| Year 6 | Computing systems and networks - Communication | Programming A - Variables in games | Creating media - 3D Modelling |
| | Creating media - Web page creation | Data and information - Spreadsheets | Programming B - Sensing |
| Enrichment | Science museums We the curious in Bristol | | |