| EYFS |  |  |  |  |
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| Willow | $>$ | $\triangleright$ |  |  |
| Holly <br> Reception |  | $\triangleright$ | $>$ | $>$ |
| Vocabulary |  |  |  |  |


| Subject | Drawing Unit | Painting Unit | Sculpture Unit | Printing |
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| KS1 <br> National Curriculum statement | -Use a range of materials creatively to design and make products <br> -To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> -To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <br> -Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work. |  |  |  |
|  | All units should be linked to a range of artists, craft makers and designers. <br> Pupils should: <br> -Describe what can be seen and give an opinion about the work of an artist <br> -Ask questions about a piece of art. |  |  |  |
| Y1 | -Hold a pencil correctly for accurate drawing <br> -Experiment and begin to control different types of mark-making (thick, thin, wiggly, straight) | -Know some colours that associate with a mood (blue= sad, red = angry etc) | -Know how to cut, roll and coil clay <br> -Know how to create a coil pot | -Know how to create a printed piece of art using pressing and rubbing |


|  |  | -Know the names of primary and secondary colours <br> -Create a repeating pattern with paint |  | -Know how to use IT to create a picture |
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| Y2 | -Choose and use three different grades of pencil <br> -Know how to use charcoal, pencil and pastel <br> -Know how to use a viewfinder to focus on a specific part of an artefact before drawing it | -Know how to mix paint to create all the secondary colours <br> -Know how to create brown with paint <br> -Know how to create tints with paint by adding white and know how to create tones with paint by adding black | -Know how to make a clay pot (pinch pot or coil pot) <br> -Know how to join clay parts together | -Know how to create a printed piece of art using pressing, rolling, rubbing and stamping E.g: making stamps out of everyday objects, making rubbings of outdoor textures, block printing <br> -Know how to use different effects in an IT paint package |
| Vocabulary |  | Brush, splatter, smudge, blend, tone, primary, secondary, equipment, Strokes, detail, blend, run, dilute, tone, shade, primary, secondary | 3D, mould, join, shape, squeeze, bend | Stencil, ink, Pressure, block |


| KS2 |  |  |  |  |
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| History <br> National Curriculum Y3 and 4 | -To create sketchbooks to record their observations and use them to review and revisit ideas <br> -To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (e.g pencil, charcoal, paint, clay) <br> -Learn about great artists, architects and designers in history. |  |  |  |
|  | All units should be linked to a range of artists, craft makers and designers. <br> Pupils should: <br> -Describe what can be seen and give an opinion about the work of an artist <br> -Ask questions about a piece of art. |  |  |  |
|  | Drawing Unit | Painting unit | Sculpture unit | Printing unit |
| Y3 | -Begin to use sketch lines as initial marks to map out a drawing -Apply different pressures to the drawing implement to create tone -Apply a simple use of pattern to create a texture | -Experiment making different marks and strokes with a single paintbrush -Begin to use a variety of paint types (water colour, acrylic) | -Learn how to roll clay between batons to make a slab -Learn how to add pieces to a slab to create detail | -Learn to lay out a printing table and the mechanics of printing with ink and a roller |
| Y4 | -Explore different grades of pencil to explore tone and texture -Refine marks made to suggest texture <br> -Develop smooth diagonal strokes for shading <br> - explore scratch techniques using acrylic paint and then making marks using a thin craft stick, found object or finger nail | -Begin learning how to vary paint colours by adapting pre-mixed colours <br> -Begin to mix and match colours more accurately to life <br> -Learn about the colour wheel and colour effect on one another (complementary and analogous colours) <br> - explore how the proportions of colour used in a painting are as important as colour mixing | -Learn how to roll out clay between batons to create a uniform depth -Begin to learn how to construct a curved surface out of malleable materials (eg. To create a mask, paper maché over a balloon) | - learn to draw into printing ink to create mono prints on paper -Continue to work in dry media on top of prints to add interest/texture/further detail |


| Vocabulary |  | - background, foreground, strokes, stippling, wash, detail, perspective, tone, shade, tint, proportion (of paint used in mixing colours) | - 3D, form, edges, flat, overlapping, hollow, join, mould, shape, slab, sculpt, detail, pressure, relief | - stencil, ink, imprint, monoprinting, appliqué, silhouette, pressure, texture, outline |
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|  | Pupils should: <br> -Describe what can be seen and give an opinion about the work of an artist <br> -Ask questions about a piece of art. <br> -Explain why artists have used certain tools to create their art and discuss the effect that they have created <br> -Be able to compare their own art to the likes of artists and consider amendments and improvements to their own work |  |  |  |
| Y5 | -Look for 2 and 3 dimensional shapes within drawing subjects -Consolidate learning and make informed choices using different techniques for different purposes -Develop representations of texture through different media | -Graduate tones from light to dark -Learn how to make grey and black, without the use of black paint -Use colour specific vocabulary (e.g. crimson and scarlet for reds) -Learn the difference between opaque and translucent colours when using water colours | -Understand how artists use 3D installations to create a response in those who enter the space -Consolidate and refine learning from previous years, making informed choices about materials and methods -Effectively combine malleable and resistant materials to construct sculptures | -Consolidate and refine learning from previous years, making informed choices on materials and methods -Combine printing with different media (e.g. Pens, paint, collage etc) -Use effective overlay printing using different colours and/or designs |
| Y6 | -Use a full range of pencils, charcoal, pastels when creating an observational piece of art <br> -Know how to use shading to create mood and feeling | -Use mixed media with paint <br> -Develop understanding of the principles of composition <br> -Ask and answer questions about the process in order to develop their ideas -Learn some basic water colour techniques | -Record and explore ideas from first hand observations, experience or imagination <br> -Ask and answer questions about the process in order to develop their ideas -Explore the work of great artists, architects and designers in history -Explore subtractive materials (eg. carve into soap or breeze block) -Make a 3D wire sculpture | -Consolidate and refine learning from previous years, making informed choices on materials and methods -Combine printing with different media (Eg. pens, paint, collage etc). <br> -Continue to explore overlay printing with different colours and designs |
| Vocabulary | perspective, scale, proportion, observe, monochrome, scene, atmosphere, blur | Opaque, translucent, specific colour names, perspective, tone, atmosphere | Construct, form, structure, reinforce, frame, attach | Relief, Coating, Etching, Gouge, Proofs, asymmetric, focus, pressure, construct, symmetry |

